



Creative Curriculum Yearly Overview: Year 2 (2020-2021)

Topic	Advent	Lent	Pentecost
Key text	Jack and the Bean Stalk The Magic Finger by Roald Dahl Around the world in 80 days? http://www.greattewschool.co.uk/wp-content/uploads/2018/02/Columbus-Armstrong_Spring-2017.pdf	Magic Faraway Tree by Enid Blyton Poetry about the world	The Tunnel by Anthony Horowitz George and the Dragon (British Values)
Literacy	Recount: The Freedom Bird (pg 33 Storytelling book) Recount: Diary entry of Christopher Columbus/NI Armstrong	Narrative: Jack and the Beanstalk (Storytelling book) Instructions: How to plan a party Information text/non-chronological report: David Hockney/ or Antoni Gaudi	Recount: Windsor Castle visit Recount: George and the Dragon Poetry: Poem about dragons

	<p>Non-Chronological report: Jub Jub bird (Storytelling book) Information text/non-chronological report: Explorers and Pioneers text: fact file/information about Christopher Columbus/Neil Armstrong</p> <p>CC assessment – What made Christopher Columbus/Neil Armstrong so brave? Discussion</p>	<p>Narrative: 3 Wishes (Storytelling book)</p> <p>CC Assessment – Is everyone's world the same as mine? Information text comparing Indonesia and UK</p>	<p>CC Assessment – How do you keep your castle safe? –Will your castle keep a dragon out?</p>
Maths	<p>Maths No Problem</p> <ul style="list-style-type: none"> Counting to 100 –forwards and backwards Spelling numbers to 100 Place Value Counting in 2, 5 and 10 Partitioning 2 digit numbers Addition and subtraction Telling time to the nearest 15 minutes 	<p>Maths No Problem</p> <ul style="list-style-type: none"> Addition and subtraction word problems Statistics: Picture graphs Number bonds to 10 Value of coins Multiplication and division with simple word problems Reading scales 	<p>Maths No Problem</p> <ul style="list-style-type: none"> Measurement Number bonds to 10 and use these to reason and calculate bonds to 20 Identify fractions Time to the nearest 15 minutes 2D and 3D shapes and their properties
RE	<ul style="list-style-type: none"> New Beginnings Signs and symbols Preparing 	<ul style="list-style-type: none"> Books Thanksgiving Opportunities 	<ul style="list-style-type: none"> Spread the word Rules Treasures Other religions
History	<p>Significant individuals</p> <ul style="list-style-type: none"> Christopher Columbus/Neil Armstrong <i>Lives of significant individuals in the past who have contributed to national and international achievements</i> 		<p>Castles/George and the Dragon</p> <ul style="list-style-type: none"> <i>Significant historical events, people and places in their own locality</i>

Geography	Geographical skills <ul style="list-style-type: none"> • Use simple compass directions and locational and directional language • Use world maps, atlases and globes to identify the UK and its countries. 	Locational Knowledge <ul style="list-style-type: none"> • Name and locate the world's seven continents and five oceans Place knowledge <ul style="list-style-type: none"> • Understand geographical similarities and differences: compare and contrast UK to Indonesia Human and physical features <ul style="list-style-type: none"> • Identify location of hot and cold areas of the world in relation to the Equator and the North and South Poles 	Geographical skills and fieldwork <ul style="list-style-type: none"> • Study aerial photographs of Windsor Castle • Use aerial photos and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map
Art	Starry Night by Van Gogh <ul style="list-style-type: none"> • Pupils should be taught about the work of a range of artists • Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space 	David Hockney <ul style="list-style-type: none"> • Pupils should be taught about the work of a range of artists • Contrasting landscapes • Use of colour and line 	Sketching and Building castles <ul style="list-style-type: none"> • to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination • To use a range of materials creatively to design and make products • Select from materials and components, including construction materials and textiles according to their characteristics
DT	Design and create a hot air balloon or boat. <ul style="list-style-type: none"> • design purposeful, functional, appealing products for themselves and other users based on design criteria • Design: to develop and communicate their ideas through talking and drawing 	Use collage to create a 3D picture based on David Hockney. <ul style="list-style-type: none"> • Pupils should be taught about the work of a range of artists • select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] 	Design and create a working drawbridge. <ul style="list-style-type: none"> • Design, make and evaluate • Build structures, exploring how they can be made stronger, stiffer and more stable • Explore and use mechanisms e.g. draw bridge on a castle

	<ul style="list-style-type: none"> • <i>select from and use a wide range of materials and components according to their characteristics</i> 	<ul style="list-style-type: none"> • <i>select from and use a wide range of materials and components according to their characteristics</i> 	<ul style="list-style-type: none"> • <i>select from and use a wide range of materials and components according to their characteristics</i>
Science	<ul style="list-style-type: none"> • Animals including Humans • Exercise and Healthy Eating 	<ul style="list-style-type: none"> • Animals including humans (lifecycles) • Nocturnal animals • Habitats for nocturnal animals 	<ul style="list-style-type: none"> • Everyday materials and their properties • Plants
Computing	<ul style="list-style-type: none"> • E-Safety – Safe choices • Handling Information – Collecting data and making graphs • Text – font, colour, layout • Key Skills – using online learning tools 	<ul style="list-style-type: none"> • E-Safety • Control – sequence/debug a robot • Digital Art – drawing and mouse skills • Key Skills – select appropriate online learning tools 	<ul style="list-style-type: none"> • E-Safety • Programming – Prediction and debugging • Key Skills – select appropriate online learning tools
Music			
MFL			
PE	<ul style="list-style-type: none"> • Games • PE skills 	<ul style="list-style-type: none"> • Real PE Unit 2 • Games • PE skills 	<ul style="list-style-type: none"> • REAL PE Lessons • Athletics/Team Games
Trips		Black park – map skills	Windsor Castle Castles Workshop